

2020 USTA LEAGUE NATIONAL REGULATIONS - Major Changes

- 1. 1.04 (A) Adult 40 & Over Formation For National Championships is 1 line of singles, 3 lines of doubles (Conforming changes to regulations: 1.04D (4); 2.01A(1)b, c, e, f,; 2.03A(5); 2.03D; 2.03E; 2.03H(2)e; 2.03K; 3.03B(3)a.).
- 2. 1.04E(3) Players must reach the age of 18 **PRIOR** to participating in a USTA League
- 3. 1.04F1(e) If there is a change in the playing experience of a self-rated player, they may appeal their rating up at that time, or they may be promoted by the Sectional coordinator.
- **4**. 2.01A(1) In Plus (+) NTRP levels utilizing four or less individual matches constituting a team match:
- 2.01A(1)a In Plus (+) NTRP levels utilizing four or less individual matches within a team match, no more than one Plus (+) level player shall be allowed to play in a team match and shall be required to play in a #1 position, either singles or doubles.
- 2.01A(1)b In the 5.0+ level a player who is rated 4.5 is **not** eligible to play in the #1 singles position.
- 2.01A(1)c In the 4.5+ level a player who is rated 4.0 is **not** eligible to play in the #1 singles position.

In Plus (+) NTRP levels utilizing five individual matches constituting a team match:

- 2.01A(1)d Two (2) Plus (+) level players may play in a team match and shall be required to play in either (i) both in the #1 doubles position or (ii) one player in the #1 singles position and one player in the #1 doubles position.
- 2.01A(1)e In the 5.0+ level a player who is rated 4.5 is not eligible to play in either #1 position.
- 2.01A(1)f In the 4.5+ level a player who is rated 4.0 is not eligible to play in either #1 position.
- 5. 2.03A (3) & (4) Self-rated and computer-rated appealed players must play at least **FOUR** matches on the same team at the same level in the same Age Group for National Championships eligibility.
- **6.** 2.03H(2) For National Championships, in the event of a tie, the tie shall be broken by the first of the following procedures that does so:
- 2.03H(2)a Individual Matches. Winner of the most individual matches in the entire competition.
- 2.03H(2)b Head-to-Head. Winner of head-to-head match only if all tied teams have played each other and one team defeated all the teams that are tied.
- 2.03H(2)c Sets. Loser of the fewest number of sets.
- 2.03H(2)d Games. Loser of the fewest number of games.
- 2.03H(2)e Game Winning Percentage: total games won divided by total games played
- 2.03H(2)f A Method to be Determined by the Championships Committee. Procedure to be announced prior to commencement of championship competition.